

It is also the responsibility of the media director of the club to serve as a liaison, as necessary, between the IFPC and the venue, regarding any technical and logistical matters that must be coordinated, including technical requirements of this document (relating to issues such as camera positions, TV production truck parking, satellite uplink truck parking, cable routes, lighting standards, etc). Therefore, the Company recommends that the media director of the club contact the producer and/or game director of the IFPC, by telephone, no later than four days prior to each game broadcast.

Finally, it is the responsibility of the media director of the club to serve as a liaison between the IFPC and the home and visiting clubs, to make sure that both parties are being treated reasonably and with professional courtesy.

The media director of the club will make sure to attend to all requirements from rights holders or the TV broadcasters that they may designate (including those coming from non-rights holders and clubs' TV broadcasters) with the previous authorisation of the Company's TV and New Media Rights Department.

(See Appendix L)

5.18. Game Clock and Shot Clock

The game clock must always display the countdown until the beginning of play in the following situations: during pre-game, intervals of play between periods and half-time, and before any extra periods.

The shot clock must be automatic, with a digital countdown to indicate the time in full seconds only until the countdown reaches 4.9, at which point it will indicate the time including tenths of a second from 4.9 until 0.0, as well as a very powerful acoustic signal to indicate the end of the 24-second period.

The duration of the half-time interval of all games will be 15 minutes. The half-time clock must be set to 15 minutes (15:00) and started once the players have left the floor to yield a 15-minute half-time interval.